2.Recap the phases of production

Individuals, teams, companies, and organizations will each have their particular methods for project management, but generally most projects break down into phases.

As you explored when learning about the **real time production cycle**, typically the phases of production are:

1. **Pre-production**: The work done before full-scale production begins, such as planning, prototyping, pipeline setup, and initial designs.

1. **Production:** Creation of the product and assets within it, including the creation of final 2D images and 3D models, audio, lighting, and user experience.

1. **Post-production:** Work done after the final product appears to be complete, including quality assurance (QA), editing, testing, bug fixing, and final polishing.

1. **Operations**: Ongoing work after a product has been released to keep it running, such as sales, monetization, updates, and continued maintenance.

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Properly planning for each phase of the production cycle is crucial when you need to deliver a project that is on time and works as expected.

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