

.gitignore

```
## Ignore Visual Studio temporary files, build results, and
## files generated by popular Visual Studio add-ons.
##
## Get latest from https://github.com/github/gitignore/blob/master/VisualStudio.gitignore

# User-specific files
*.rsuser
*.suo
*.user
*.userosscache
*.sln.docstates

# User-specific files (MonoDevelop/Xamarin Studio)
*.userprefs

# Mono auto generated files
mono_crash.*

# Build results
[Dd]ebug/
[Dd]ebugPublic/
[Rr]elease/
[Rr]eleases/
x64/
x86/
[Ww][li][Nn]32/
[Aa][Rr][Mm]/
[Aa][Rr][Mm]64/
bld/
[Bb]in/
[Oo]bj/
[Oo]ut/
[Ll]og/
[Ll]ogs/

# Visual Studio 2015/2017 cache/options directory
.vs/
# Uncomment if you have tasks that create the project's static files in wwwroot
#wwwroot/
```

Visual Studio 2017 auto generated files
Generated\ Files/

MSTest test Results
[Tt]est[Rr]esult*/
[Bb]uild[LI]og.*

NUnit
*.VisualState.xml
TestResult.xml
nunit-*.xml

Build Results of an ATL Project
[Dd]ebugPS/
[Rr]eleasePS/
dlldata.c

Benchmark Results
BenchmarkDotNet.Artifacts/

.NET Core
project.lock.json
project.fragment.lock.json
artifacts/

ASP.NET Scaffolding
ScaffoldingReadMe.txt

StyleCop
StyleCopReport.xml

Files built by Visual Studio
*_i.c
*_p.c
*_h.h
*.ilk
*.meta
*.obj
*.iobj
*.pch
*.pdb
*.ipdb
*.pgc
*.pgd
*.rsp
*.sbr
*.tlb

*.tli
*.tlh
*.tmp
*.tmp_proj
*_wpftmp.csproj
*.log
*.vspcc
*.vsscc
.builds
*.pidb
*.svclg
*.scc

Chutzpah Test files
_Chutzpah*

Visual C++ cache files
ipch/
*.aps
*.ncb
*.opendb
*.opensdf
*.sdf
*.cachefile
*.VC.db
*.VC.VC.opendb

Visual Studio profiler
*.psess
*.vsp
*.vspx
*.sap

Visual Studio Trace Files
*.e2e

TFS 2012 Local Workspace
\$tf/

Guidance Automation Toolkit
*.gpState

ReSharper is a .NET coding add-in
_ReSharper*/
*.[Rr]e[Ss]harper
*.DotSettings.user

TeamCity is a build add-in
_TeamCity*

DotCover is a Code Coverage Tool
*.dotCover

AxoCover is a Code Coverage Tool
.axoCover/*
!.axoCover/settings.json

Coverlet is a free, cross platform Code Coverage Tool
coverage*.json
coverage*.xml
coverage*.info

Visual Studio code coverage results
*.coverage
*.coveragexml

NCrunch
NCrunch*
.*crunch*.local.xml
nCrunchTemp_*

MightyMoose
.mm.
AutoTest.Net/

Web workbench (sass)
.sass-cache/

Installshield output folder
[Ee]xpress/

DocProject is a documentation generator add-in
DocProject/buildhelp/
DocProject/Help/*.HxT
DocProject/Help/*.HxC
DocProject/Help/*.hhc
DocProject/Help/*.hhk
DocProject/Help/*.hhp
DocProject/Help/Html2
DocProject/Help/html

Click-Once directory
publish/

```
# Publish Web Output
*.[Pp]ublish.xml
*.azurePubxml
# Note: Comment the next line if you want to checkin your web deploy settings,
# but database connection strings (with potential passwords) will be unencrypted
*.pubxml
*.publishproj

# Microsoft Azure Web App publish settings. Comment the next line if you want to
# checkin your Azure Web App publish settings, but sensitive information contained
# in these scripts will be unencrypted
PublishScripts/

# NuGet Packages
*.nupkg
# NuGet Symbol Packages
*.snupkg
# The packages folder can be ignored because of Package Restore
**/[Pp]ackages/*
# except build/, which is used as an MSBuild target.
!**/[Pp]ackages/build/
# Uncomment if necessary however generally it will be regenerated when needed
#!**/[Pp]ackages/repositories.config
# NuGet v3's project.json files produces more ignorable files
*.nuget.props
*.nuget.targets

# Microsoft Azure Build Output
csx/
*.build.csdef

# Microsoft Azure Emulator
ecf/
rcf/

# Windows Store app package directories and files
AppPackages/
BundleArtifacts/
Package.StoreAssociation.xml
_pkginfo.txt
*.appx
*.appxbundle
*.appxupload

# Visual Studio cache files
# files ending in .cache can be ignored
```

```
*.[Cc]ache
# but keep track of directories ending in .cache
!?*.[Cc]ache/

# Others
ClientBin/
~$*
*~
*.dbmdl
*.dbproj.schemaview
*.jfm
*.pfx
*.publishsettings
orleans.codegen.cs

# Including strong name files can present a security risk
# (https://github.com/github/gitignore/pull/2483#issue-259490424)
#*.snk

# Since there are multiple workflows, uncomment next line to ignore bower_components
# (https://github.com/github/gitignore/pull/1529#issuecomment-104372622)
#bower_components/

# RIA/Silverlight projects
Generated_Code/

# Backup & report files from converting an old project file
# to a newer Visual Studio version. Backup files are not needed,
# because we have git ;-)
_UpgradeReport_Files/
Backup*/
UpgradeLog*.XML
UpgradeLog*.htm
ServiceFabricBackup/
*.rptproj.bak

# SQL Server files
*.mdf
*.ldf
*.ndf

# Business Intelligence projects
*.rdl.data
*.bim.layout
*.bim_*.settings
*.rptproj.rsuser
```

```
*- [Bb]ackup.rdl
*- [Bb]ackup ([0-9]).rdl
*- [Bb]ackup ([0-9][0-9]).rdl

# Microsoft Fakes
FakesAssemblies/

# GhostDoc plugin setting file
*.GhostDoc.xml

# Node.js Tools for Visual Studio
.ntvs_analysis.dat
node_modules/

# Visual Studio 6 build log
*.plg

# Visual Studio 6 workspace options file
*.opt

# Visual Studio 6 auto-generated workspace file (contains which files were open etc.)
*.vbw

# Visual Studio LightSwitch build output
**/*.HTMLClient/GeneratedArtifacts
**/*.DesktopClient/GeneratedArtifacts
**/*.DesktopClient/ModelManifest.xml
**/*.Server/GeneratedArtifacts
**/*.Server/ModelManifest.xml
_Pvt_Extensions

# Paket dependency manager
.paket/paket.exe
paket-files/

# FAKE - F# Make
.fake/

# CodeRush personal settings
.cr/personal

# Python Tools for Visual Studio (PTVS)
__pycache__/_
*.pyc

# Cake - Uncomment if you are using it
# tools/**
```

!tools/packages.config

Tabs Studio

*.tss

Telerik's JustMock configuration file

*.jmconfig

BizTalk build output

*.btp.cs

*.btm.cs

*.odx.cs

*.xsd.cs

OpenCover UI analysis results

OpenCover/

Azure Stream Analytics local run output

ASALocalRun/

MSBuild Binary and Structured Log

*.binlog

NVidia Nsight GPU debugger configuration file

*.nvuser

MFractors (Xamarin productivity tool) working folder

.mfractor/

Local History for Visual Studio

.localhistory/

BeatPulse healthcheck temp database

healthchecksdb

Backup folder for Package Reference Convert tool in Visual Studio 2017

MigrationBackup/

Ionide (cross platform F# VS Code tools) working folder

.ionide/

Fody - auto-generated XML schema

FodyWeavers.xsd

Revision #1

Created 2023-05-25 02:33:46 UTC by naruzkurai

Updated 2023-05-25 02:41:59 UTC by naruzkurai