

# Eternalblue/Eternalblue.csproj

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<?xml version="1.0" encoding="utf-8"?>
<Project ToolsVersion="15.0" xmlns="http://schemas.microsoft.com/developer/msbuild/2003">
  <Import Project="$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props"
    Condition="Exists('$(MSBuildExtensionsPath)\$(MSBuildToolsVersion)\Microsoft.Common.props')"/>
  <PropertyGroup>
    <Configuration Condition=" '$(Configuration)' == '' ">Debug</Configuration>
    <Platform Condition=" '$(Platform)' == '' ">AnyCPU</Platform>
    <ProjectGuid>{70D1B187-5A8B-4EC9-806E-146A966E4C7D}</ProjectGuid>
    <OutputType>Exe</OutputType>
    <RootNamespace>Eternalblue</RootNamespace>
    <AssemblyName>Eternalblue</AssemblyName>
    <TargetFrameworkVersion>v4.7.2</TargetFrameworkVersion>
    <FileAlignment>512</FileAlignment>
    <AutoGenerateBindingRedirects>true</AutoGenerateBindingRedirects>
    <Deterministic>true</Deterministic>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Debug|AnyCPU' ">
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugSymbols>true</DebugSymbols>
    <DebugType>full</DebugType>
    <Optimize>>false</Optimize>
    <OutputPath>bin\Debug\</OutputPath>
    <DefineConstants>DEBUG;TRACE</DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
  <PropertyGroup Condition=" '$(Configuration)|$(Platform)' == 'Release|AnyCPU' ">
    <PlatformTarget>AnyCPU</PlatformTarget>
    <DebugType>pdbonly</DebugType>
    <Optimize>true</Optimize>
    <OutputPath>bin\Release\</OutputPath>
    <DefineConstants>TRACE</DefineConstants>
    <ErrorReport>prompt</ErrorReport>
    <WarningLevel>4</WarningLevel>
  </PropertyGroup>
</Project>
```

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</PropertyGroup>
<PropertyGroup Condition="'$(Configuration)|$(Platform)' == 'Debug|x64'">
  <DebugSymbols>true</DebugSymbols>
  <OutputPath>bin\x64\Debug\</OutputPath>
  <DefineConstants>DEBUG;TRACE</DefineConstants>
  <DebugType>full</DebugType>
  <PlatformTarget>x64</PlatformTarget>
  <LangVersion>7.3</LangVersion>
  <ErrorReport>prompt</ErrorReport>
  <Prefer32Bit>true</Prefer32Bit>
</PropertyGroup>
<PropertyGroup Condition="'$(Configuration)|$(Platform)' == 'Release|x64'">
  <OutputPath>bin\x64\Release\</OutputPath>
  <DefineConstants>TRACE</DefineConstants>
  <Optimize>true</Optimize>
  <DebugType>pdbonly</DebugType>
  <PlatformTarget>x64</PlatformTarget>
  <LangVersion>7.3</LangVersion>
  <ErrorReport>prompt</ErrorReport>
  <Prefer32Bit>true</Prefer32Bit>
</PropertyGroup>
<ItemGroup>
  <Reference Include="System" />
  <Reference Include="System.Core" />
  <Reference Include="System.Xml.Linq" />
  <Reference Include="System.Data.DataSetExtensions" />
  <Reference Include="Microsoft.CSharp" />
  <Reference Include="System.Data" />
  <Reference Include="System.Net.Http" />
  <Reference Include="System.Xml" />
</ItemGroup>
<ItemGroup>
  <Compile Include="Program.cs" />
  <Compile Include="Properties\AssemblyInfo.cs" />
</ItemGroup>
<ItemGroup>
  <None Include="App.config" />
</ItemGroup>
<Import Project="$(MSBuildToolsPath)\Microsoft.CSharp.targets" />
</Project>
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Revision #3

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